



GENERAL INFORMATION

Organisation: TA Fameck – SO Lunéville
Event director: Mathieu Lemerrier (SO Lunéville)
Event Advisor: Laurent Astrade (ECHO73)
Referee:
National controller: Jean-Luc Legallais (CO Colmar)
Race designer: Lucas Chapelot (SO Lunéville)
Electronic punching: Nicolas Stein (TA Fameck)

FRENCH NATIONAL RANKING



MAP

Name : LETTENBACH – la Croix Guillaume

Survey: 2017

Cartography: Rui Antunes

Scale: 1/15000 – 1/10000 & 1/5000 according to circuits / categories

Contour interval: 5m

Terrain: Fast forest with rocks and cliffs, many paths.



DISTANCES

Access : Race Center, salle des fêtes d'Abreschviller, 84 rue du Général Jordy RD44, 48°38'11.8"N 7°05'49.0"E

Parking – Welcome point: from 1900 to 2400m

Welcome point – Start1: 1200m / D+150m

Welcome point – Start2: on site

Finishing line - Welcome point: on site



TIMES

Registration & enquiries: 8h-14h

Starts: 9h – 12h

Price ceremony: 14h

Courses close: 15h



CIRCUITS

Number of race circuits: 19

Number of Leisure circuits: 3

<http://www.o-france.fr/2018-foot/wp-content/uploads/sites/4/2017/10/Circuits-Temps-de-course-OFrance-FR.pdf>



RESULTS

<http://www.o-france.fr/2018-foot/fr/>



SERVICES

Refreshment stand - Catering – Sale of regional products – Sale of CO equipment - Child-minding service



ENTRY FEES

FFCO, foreign runners and unlicensed runners: from 6€ to 25€ according to the registration date.

Full price details on <http://www.o-france.fr/2018-foot/informations/inscriptions/>

Chip hire : 5€



ENTRIES

On line at <http://www.orienteeringonline.net/CompetitionBasicInfo.aspx?CompetitionID=3578> before 31/05 (after 31/05 by email and after agreement of the organization. Terms and conditions of registration on <http://www.o-france.fr/2018-foot/informations/inscriptions/>

!/\ to participate in the orienteering competition, you must hold a medical certificate on non-contraindication to the practice of the competition in orienteering, not older one year.



CONTACT INFORMATION

Email : contact2018@o-france.fr

